

NO CHANGES OR ALTERATIONS OF RULES TO BE MADE EXCEPT BY IMPACT MOTORSPORTS.

PLEASE CHECK AND VERIFY YOU ARE USING THE MOST UP TO DATE SET OF RULES. THE MOST RECENT CAN BE FOUND AT www.impactmotorsports.ca

NO REFUNDS

IMPORTANT: Each driver, mechanic and any pit crew must sign in at registration desk the day of show. Drivers must bring their cars to inspection to have their cars inspected.

DRIVER MUST ATTEND DRIVERS' MEETING PRIOR TO DEMOLITION DERBY OR DRIVER WILL BE DISQUALIFIED.

I have read the rules and acknowledge to have received a copy and agree that the decision of the Judges is final. I agree to participate at my own risk. It is a condition of my participation in the contest that I sign a further release of liability in the form to be supplied by Impact Motorsports and I agree to sign such a release.

SPECIAL NOTICE: NO ALCOHOL OR DRUGS ALLOWED IN ANY RESTRICTED (PIT, HOLDING OR PERFORMING) AREA. ANY VIOLATIONS WILL RESULT IN DISQUALIFICATION OF CAR, DRIVER AND CREW. THERE ARE NO REFUNDS FOR NOT FOLLOWING THIS RULE!!!

DRIVERS and MECHANICS are subject to and must obey the following rules and regulations which are set up by the promoter and the track where this event is being held:

- 1. For all classes not labelled as a "Youth" class, each driver must be a minimum age of 16. A parent or guardian must sign an insurance waiver for all 16 and 17 year old participants. Guardian must provide photo ID.
- 2. The original registered driver must drive the registered vehicle for the entire event. No substituting drivers.
- 3. Impact Motorsports or promoter reserves the right to approve or reject any and all entries, drivers or pit persons.
- 4. Only the driver and mechanic who sign the release sheet will be permitted in the pit area or on the track. The driver will receive free admission to the grounds with their entry. All drivers, mechanics and pit persons must wear supplied pit passes at all times. Failure to do so may result in ejection from the event or grounds.
- 5. Impact Motorsports, the promoter, track owner or fair association will not be held responsible for any loss or damage to any cars, trucks, parts or personal property before, during and after the show.
- 6. It is highly recommended that each competitor carries their own liability insurance.
- 7. Drivers and mechanics should report to the Impact Motorsports sign in area at a minimum of 1.5 hours before the scheduled start time.
- 8. Drivers and mechanics are in the pit area at their own risk.

TYPE OF CAR

Any 3 - 6 cyl hardtop automobile or station wagon. No half ton trucks, no minivans. Full driver's cage permitted.

Previously run cars may be considered too battered and unsafe, resulting in disqualification.

If there is any question regarding the participant's vehicle it is the driver's responsibility to prove make, model, year, engine etc.

RUNNING

Risk: Demolition derbies are hazardous and high-risk sports; therefore, anyone with a health condition, i.e., concussion, heart problems, or who is pregnant should not compete. You are competing at your own risk.

Protect yourself: Work Boots, sport equipment such as neck brace, knee pads, shoulder pads, hip pads etc. are recommended. No bare exposed skin. All drivers MUST wear long pants/coveralls as well as long-sleeved shirts. No exceptions. Working seat belt and racing helmet are mandatory. Helmets MUST have chin straps. Goggles or face shields are recommended.

No motocross style visors

BRAKES: Vehicles must have dependable brakes and must be working properly before entering RING at all times. All boundaries must be observed.

NO DRINKING OF ALCOHOLIC BEVERAGES ON TRACK, EMERGENCY VEHICLE AREA OR IN THE PIT AREA. Any driver or pit person under the influence of alcohol or drugs is not allowed in the pit area. This will be strictly enforced.

Careless driving in the pit area could result in disqualification. All cars are to be removed from the fairgrounds or racetrack immediately following the show. Additional safety regulations may be imposed, depending on track and conditions.

PREPARATION OF CAR – REMOVE OR CONVERT THE FOLLOWING PRIOR TO ARRIVING AT FAIRGROUNDS OR TRACK

1. INSURANCE

ALL drivers and pit persons MUST sign the event insurance waiver. Failing to do so will result in disqualification. Pit passes must be worn at all times.

2. FLAMMABLE MATERIAL:

All carpet, headliner, door pads and ALL other flammable material MUST be removed from inside of car. Front driver's seat and dashboard may be left in place. Mandatory that all other items in the vehicle are removed. The front and rear bumper covers must be removed.

3. GLASS/AIRBAGS:

All windows, mirrors, airbags & trim must be removed prior to derby event. No loose glass smashed into the bottom of doors. DRIVERS SAFETY

4. DOORS / NUMBERS:

There is no limit on driver's protection. You MUST have your number clearly marked on both sides of the car with contrasting paint. Failure to do so will result in your car not being counted.

5. BATTERY:

One 12-volt car battery only. Battery must remain under the hood. It cannot be relocated to inside the vehicle. Battery must be 100% secure with zero movement. Your battery must be covered by a rubber floor mat after inspection.

6. GAS TANK:

Stock gas tanks must be left in factory location under the vehicle. A minimum of (1) additional strap must be in place to make sure the fuel tank does not come loose. Any fuel leaks will result in disqualification.

7. FUEL LINES:

All fuel lines must have leakproof fitting with steel or rubber lines (no clear lines). No exceptions. Leaks will result in disqualification. All connections MUST have hose clamps to eliminate fuel leaks.

8. HOOD & TRUNK:

Hood must be open for inspection. After inspection hood and trunk/tailgate must be secured in a minimum of 4 spots using bolts, straps, wire, chain, or welded. No loose debris inside the trunk.

9. DOOR FASTENING:

All doors must be fastened shut with wire, straps, ¼" chains or spot-welded. ALL doors may be welded solid. Driver's window must have a minimum of (2) seatbelts with quick release to keep arms and head inside the vehicle. You may run a full window net on driver's window and a mesh over the driver's side of the windshield.

10. ROLL BAR/CAGE:

Inside Car: Roll cage highly recommended. Cars may be caged from bumper to bumper inside the vehicle. Engine bay may have cage around the outside under the fenders connecting to rad support. Must not be visible with the hood closed. Highly recommend a 4 or 5 point racing harness. Cage padding is encouraged. Must have a minimum of a single roll bar inside the vehicle behind the driver's seat. If you choose to put your roll bar on the outside of the car it must be bolted through the roof in 2 spots with large washers. NO EXCEPTIONS.

11. WINDSHIELD SPACE:

Must have a minimum of a single steel bar or chain from the cowl to the roof bolted or welded. The "A" or "H" style protection is permissible, but the bars must look like the A or H. The cross brace must be in the middle. If using the "A" it may be welded or bolted in 3 locations. If using the "H" it may be welded or bolted in 4 locations & be no more than 36" in width. Driver must not be impaired from exiting through window area of car in case of emergency.

12. BUMPERS:

Front and rear bumpers must be secured in 2 spots minimum with chain, wire, or welded. This is to make sure they do not come loose and become a potential hazard.

13. RADIATORS:

Radiators must remain in factory position. No relocating the rad.

14. TRANSMISSION COOLER:

Transmission coolers are allowed under the hood and securely fastened. It is encouraged to just loop the transmission lines.

15. SUSPENSION:

Suspension must remain stock (movement must occur). Broken or sagging parts may be replaced. It is recommended that rear coil be wired to differential. Suspension and steering components may be reinforced.

16. HEADERS:

Headers are not permitted. Factory exhaust may be cut short.

17. ENGINE MOUNTS:

Welded solid or chained down engine mounts are recommended.

18. TIRES:

Any tire may be used on drive tires. All drive tires must be filled with air only. Tires may be doubled. No bead locks or bead protectors, "lip rings" will be allowed if securely fastened. No screwing tires to rim or studding. All wheel weights must be removed and no welding stem protections. NO triple sidewalls on drive tires. Rear tires may be solid, foam filled or spare tires.

19. ROLL OVER CONTEST:

Safety is the #1 concern for this competition. If your car is not safe, you do not run. You will be scored (2) points per side of the car that makes contact with the ground, one full rotation and back to your wheels will be 8 points. You will get 3 seconds at the end of your roll to start the car and drive off (if you land on your wheels) this will award you 2 extra points. The highest total points at the end of the event will be declared the winner.

"Official's Decision is Final"

For questions relating to these rules please contact Devon Germain on Facebook or send a message to impactmotorsports.info@gmail.com

www.impactmotorsports.ca

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